

# Asylum

Dan Bryan & Aaron Hines (ASCAP)

I. Whispers and Voices

M. 1 - "It wasn't me (what?) Whats going on?"  
Dark chuckle/laugh in background - on beat 2

M. 2 - Whispers and crazyness sample - Beat 1

♩ = 80

2

3

4

5

6

The score is for a percussion ensemble in 4/4 time with a tempo of 80. It features six mallet parts (Mallet 1-6), a synthesizer, bass guitar, and three auxiliary parts. The music is divided into two measures: Measure 1 (beats 1-2) and Measure 2 (beats 3-6).  
- **Mallet 1:** Glockenspiel (beat 1, *f*), Chimes (beat 4, *mf*).  
- **Mallet 2:** Xylo (beat 3, *mp* to *f*), sixteenth-note patterns (beats 5-6, *f* to *p*).  
- **Mallet 3:** Vibes (beat 2, *mp* to *f*), Vibes (beat 3, *f*), Vibes (beats 5-6, *f* to *p*).  
- **Mallet 4:** Vibes (beat 3, *f*).  
- **Mallet 5:** Marimba (beat 3, *f* to *pp*), Marimba (beat 4, *p* to *f*), Marimba (beats 5-6, *f* to *p*).  
- **Mallet 6:** Marimba (beat 3, *f* to *pp*), Marimba (beat 4, *p* to *f*), Marimba (beats 5-6, *f* to *p*).  
- **Synthesizer:** Sustained notes (beats 1-2, *p*), rhythmic patterns (beats 3-6, *mf*).  
- **Bass Guitar:** Sustained notes (beats 1-2, *p*), rhythmic patterns (beats 3-6, *mf*).  
- **Auxiliary 1:** Woodblock (beat 3, *p* to *f*), Brake Drum (beat 5, *p* to *f*).  
- **Auxiliary 2:** Wind Chimes (sustained across all beats).  
- **Auxiliary 3:** Tam Tam with Triangle Beaters (beat 1, *f* to *pp*).

M. 16 - "I'm not Crazy" on beat 4

M. 19 - "High pitched scream" - on beat 1

Musical score for Asylum - Percussion Score, page 3. The score covers measures 15 through 20, with a key signature of two flats and a 4/4 time signature. It includes parts for various instruments and auxiliary percussion.

**Measures 15-16:** Most instruments are silent (indicated by a large 'X'). Mal 1, Mal 2, Mal 3, Mal 4, Mal 5, Mal 6, Synth, B. Guit, Aux 1, Aux 2, and Aux 3 all have a dynamic marking of *f*.

**Measures 17-18:** Mal 1, Mal 2, Mal 3, Mal 4, Mal 5, Mal 6, Synth, B. Guit, and Aux 1 play a rhythmic pattern. The dynamic remains *f*. Aux 2 and Aux 3 are silent.

**Measure 19:** Mal 1, Mal 2, Mal 3, Mal 4, Mal 5, Mal 6, Synth, B. Guit, and Aux 1 play a rhythmic pattern. The dynamic remains *f*. Aux 2 and Aux 3 are silent.

**Measure 20:** Mal 1, Mal 2, Mal 3, Mal 4, Mal 5, Mal 6, Synth, B. Guit, and Aux 1 play a rhythmic pattern. The dynamic remains *f*. Aux 2 and Aux 3 are silent. A *Piano* marking is present at the end of the measure.

**Drum Parts (Snares, Tenors, Basses, Cym):** Snares, Tenors, and Basses have rhythmic patterns with dynamic markings of *f*. Cym has a dynamic marking of *mp*.

28 29 30 31 32 33 34 35

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Temple Blocks

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

*mf* *pp*

*mf* *pp*

*mp*

*mp*

*f*

*f* *p*

Splash Cymbal

China Cymbal

*mp*

*p* *mf*

*p* *mf* *mp*

43 44 45 46 47 48

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

*f* *fp*

*f*

Ride Cymbal with stick

*mf* *f*

*mf*

*p* *mf* *p* *mf*

*f*

*p* *mf* *p* *mf*

*f*

R L R R L R L R L L L R L L R L R L R L R L R L R L R L R L

China

Asylum - Percussion Score

56 57 58 59 60 61 62

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

*p* *ff* *ff* *mp* *ff*

Cluster

Splash

China

*p* *f*

L R L R R L R L R R L

M. 72 - "Alone" with  
echo- Beat 2

71 72 73 74  $\text{♩} = 75$  75 76

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

*mf*

*f*

*mf*

*mf*

*p*

*f*

Halfway to Edge

*mp*

*g*

Asylum - Percussion Score

80 81 82 83  $\text{♩} = 60$  84 85  $\text{♩} = 50$

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

M. 93 - "I'm not Crazy" on beat 4

M. 35 - "Get away, (No) Stop Haunting Me." on beat 2

92 93 94 95 96 97

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1  
China Cymbal

Aux 2

Aux 3

Snares

Tenors

Basses

Cym



103 104 105 106

Samp.

Mal 1 *p* *f*

Mal 2 *p* *f*

Mal 3 *p* *f*

Mal 4 *p* *f*

Mal 5 *p* *f*

Mal 6 *p* *f*

Synth *f*

B. Guit *p* *f*

Aux 1 Brake Drum *f*

Aux 2 *pp* *f*

Aux 3 *f*

Snares *p* *f*

Tenors *p* *f*

Basses *p* *f*

Cym *f*

Asylum - Percussion Score

M. 111, 112, 113 - Layered Whispers/craziness samples - on beat 1

M. 114 - "High pitched scream" - on beat 1

111 ♩ = 160 112 ♩ = 170 113 ♩ = 180 114 115 116 ♩ = 120 117

Samp. [MIDI staff]

Mal 1 [Musical staff, Glockenspiel, pp, f]

Mal 2 [Musical staff, p, f, fp, f]

Mal 3 [Musical staff, p, f]

Mal 4 [Musical staff, pp, f]

Mal 5 [Musical staff, p, f]

Mal 6 [Musical staff, p, f]

Synth [Musical staff, pp, f]

B. Guit [Musical staff, p, f]

Aux 1 [MIDI staff, f, China]

Aux 2 [MIDI staff, f, Splash]

Aux 3 [MIDI staff, f, Center]

Snares [Musical staff, mf, mp, pp, f]

Tenors [Musical staff, mf, f]

Basses [Musical staff, mf, pp, f]

Cym [MIDI staff, mp, f]