

Boundaries - Percussion Score

16 17 18 19 20 21 22 23

Mal 1

Mal 2

Mal 3

Mal 4

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

f

fp

Crash Cymbal

Boundaries - Percussion Score

32 33 34 35 36 37 38 39

Mal 1

Mal 2

Mal 3

Mal 4

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Boundaries - Percussion Score

48 **49** 50 51 52 53 54 55

Mal 1

Mal 2

Mal 3

Mal 4

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

ff
Claves

Triangle

Detailed description of the musical score: The score is for a percussion ensemble. It consists of 11 staves. Mal 1 is a mallet instrument with a treble clef and a whole rest. Mal 2, 3, and 4 are mallet instruments with treble clefs, playing a rhythmic pattern of eighth notes with accents. Synth is a grand staff with a treble and bass clef, containing whole rests. B. Guit is a bass guitar with a bass clef, playing a melodic line with a forte (ff) dynamic and a Claves effect. Aux 1 is an auxiliary instrument with a double bar line, playing a rhythmic pattern of quarter notes. Aux 2 is an auxiliary instrument with a double bar line, playing a rhythmic pattern of quarter notes with a Triangle effect. Aux 3 is an auxiliary instrument with a double bar line, playing a rhythmic pattern of eighth notes with accents. Snares, Tenors, and Bases are all represented by double bar lines, indicating they are silent in this section.

Boundaries - Percussion Score

The Other Side

Distant, free tempo ♩ = 70

79 80 81 82 83 84 85 86 87 88 89

Mal 1 *f*

Mal 2 *f*

Mal 3 *f*

Mal 4 *f*

Synth

Strings

B. Guit *f*

Aux 1 Crash Cymbals

Aux 2

Aux 3 Wind Chimes

Snares

Tenors

Basses

Boundaries - Percussion Score

102 103 **104** 105 106 107 108 109 110 111 **112**

Mal 1

Mal 2

Mal 3

Mal 4

Synth

Strings

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

mf

f

mf

Closed h-hat

Vibra Slaps

Boundaries - Percussion Score

119 120 121 122 123 124

Mal 1

Mal 2

Mal 3

Mal 4

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Boundaries - Percussion Score

133 134 135 136 137 138 139

Mal 1 *f*

Mal 2 *ff*

Mal 3 *f*

Mal 4 *ff*

Synth

B. Guit *ff*

Aux 1

Aux 2 *f*

Aux 3

Snares *f*

Tenors *f*

Basses *f*

Boundaries - Percussion Score

153 154 155 156 157 158 **159** 160 161 162 163 164

Mal 1

Mal 2

Mal 3

Mal 4

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

mf
shaker

mp

mp

mp

Boundaries - Percussion Score

This musical score is for a percussion ensemble, specifically page 21 of 'Boundaries'. It features seven staves of music. The top four staves are for four different mallet instruments (Mal 1, Mal 2, Mal 3, Mal 4), each playing a melodic line with a forte (*ff*) dynamic. The fifth staff is for a Synth, which is silent throughout. The sixth staff is for a Bass Guitar (B. Guit), playing a bass line with a forte (*f*) dynamic. The seventh staff is for Auxiliary percussion (Aux 1, Aux 2, Aux 3), with Aux 1 playing a suspended cymbal (Sus Cym) and Aux 2 playing a snare drum. The eighth staff is for Snares, playing a complex rhythmic pattern with a forte (*fp*) dynamic. The ninth staff is for Tenors, playing a rhythmic pattern with a forte (*fp*) dynamic. The tenth staff is for Basses, playing a rhythmic pattern with a forte (*fp*) dynamic. The score is in 4/4 time and features a key signature of three flats (B-flat, E-flat, A-flat). The measures are numbered 176 through 184. A large watermark is visible across the page.

Boundaries - Percussion Score

191 192 193 194 195 196

Mal 1

Mal 2

Mal 3

Mal 4

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

This musical score page, titled "Boundaries - Percussion Score" and numbered "23", covers measures 191 through 196. The score is arranged in a multi-staff format. At the top, measures 191, 192, 193, 194, 195, and 196 are labeled above the first staff. The instruments are listed on the left side of the page: Mal 1, Mal 2, Mal 3, Mal 4, Synth, B. Guit, Aux 1, Aux 2, Aux 3, Snares, Tenors, and Basses. Mal 1 is a grand staff with a treble clef and a key signature of three flats, containing rests for all six measures. Mal 2, Mal 3, and Mal 4 are grand staves with treble clefs and three flats, each playing a consistent eighth-note pattern. Synth is a grand staff with treble and bass clefs and three flats, playing a steady eighth-note accompaniment in the treble clef and rests in the bass clef. B. Guit is a single staff with a bass clef and three flats, playing a melodic line with eighth and sixteenth notes. Aux 1 and Aux 2 are grand staves with two clefs and three flats, featuring rests and some sustained notes. Aux 3 is a grand staff with two clefs and three flats, playing a continuous pattern of eighth notes marked with 'x'. Snares, Tenors, and Basses are grand staves with two clefs and three flats, each playing a specific rhythmic pattern of eighth notes.

Boundaries - Percussion Score

203 204 205 206 207 208 209

Mal 1

Mal 2

Mal 3

Mal 4

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Boundaries - Percussion Score

This musical score page, titled "Boundaries - Percussion Score" and numbered 27, covers measures 223 through 230. The score is arranged in a multi-staff format. The top four staves are for four different mallet parts (Mal 1, Mal 2, Mal 3, Mal 4), each in a treble clef with a key signature of two flats. The fifth staff is for a Synth, shown in both treble and bass clefs. The sixth staff is for a Bass Guitar (B. Guit) in a bass clef. The next three staves (Aux 1, Aux 2, Aux 3) are auxiliary parts, likely for electronic triggers, with various articulation marks. The final three staves are for Snares, Tenors, and Basses, all in a drum set notation. The score includes dynamic markings such as accents (^) and breath marks (v). A large, semi-transparent watermark is visible across the center of the page.