

# The Machines

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## Percussion Score

Briskly  $\text{♩} = 180$

The score is for a percussion ensemble and includes the following parts:

- Mallet 1:** Bells, starting at measure 1 with a forte (*f*) dynamic.
- Mallet 2:** Xylo, starting at measure 1 with a mezzo-forte (*mf*) dynamic.
- Mallet 3:** Vibes, starting at measure 1 with a forte (*f*) dynamic.
- Mallet 4:** Sus Cym and Vibes, starting at measure 1 with a piano (*p*) dynamic.
- Mallet 5:** Marimba, starting at measure 1 with a mezzo-forte (*mf*) dynamic.
- Mallet 6:** Marimba, starting at measure 1 with a mezzo-forte (*mf*) dynamic.
- Mallet 7:** Marimba, starting at measure 1 with a mezzo-forte (*mf*) dynamic.
- Timpani:** Starting at measure 1 with a mezzo-forte (*mf*) dynamic.
- Synthesizer:** Starting at measure 1 with a piano (*p*) dynamic.
- Auxiliary 1:** Wind Chimes, starting at measure 1 with a mezzo-forte (*mf*) dynamic.
- Auxiliary 2:** Sizzle cym, starting at measure 1 with a mezzo-forte (*mf*) dynamic.
- Snare Drums:** Starting at measure 1 with a piano (*p*) dynamic.
- Tenor Drums:** Starting at measure 1 with a piano (*p*) dynamic.
- Bass Drums:** Starting at measure 1 with a piano (*p*) dynamic.

The score is written in 4/4 time and features a variety of dynamics including *f*, *mf*, *p*, and *mp*. A large watermark 'GARY P. GILROY PUBLICATIONS' is visible across the page.



The Machines - Percussion Score - Page 5

This page of the percussion score for 'The Machines' contains measures 48 through 59. The score is arranged in a multi-staff format:

- Mal 1:** Melodic line with sustained notes and dynamic markings of *mf* and *f*.
- Mal 2:** Melodic line with rhythmic patterns and dynamic markings of *mf* and *f*.
- Mal 3:** Melodic line with sustained notes and dynamic markings of *mf* and *f*.
- Mal 4:** Melodic line with rhythmic patterns and dynamic markings of *mf* and *f*.
- Mal 5:** Melodic line with rhythmic patterns and dynamic markings of *mf* and *f*.
- Mal 6:** Melodic line with rhythmic patterns and dynamic markings of *mf* and *f*.
- Mal 7:** Bass line with rhythmic patterns and dynamic markings of *mf* and *f*.
- Timp:** Timpani line with rhythmic patterns and dynamic markings of *mp* and *mf*.
- Synth:** Synthesizer line with sustained chords and dynamic markings of *mf* and *mp*.
- Aux 1:** Auxiliary line with rhythmic patterns and dynamic markings of *p* and *mf*.
- Aux 2:** Auxiliary line with rhythmic patterns.
- Snares:** Snare drum line with dynamic markings of *p* and *mf*, and specific techniques labeled 'Edge' and 'Stick hit' with accents.
- Tenors:** Tenor drum line with dynamic markings of *p*, *mf*, and *p*.
- Basses:** Bass drum line with dynamic markings of *p*, *mf*, and *mp*.

The Machines - Percussion Score - Page 7

This page of the percussion score for 'The Machines' contains measures 70 through 78. The score is arranged in a multi-staff format:

- Mallets 1-7 (Mal 1-7):** Six mallet parts in treble clef, primarily playing eighth-note patterns. Mal 5 and Mal 7 include dynamic markings of *mp* and *ff* with hairpins.
- Timpani (Timp):** Part in bass clef, featuring chords and melodic lines.
- Synth:** Two staves in treble and bass clefs, providing harmonic support.
- Auxiliary Percussion (Aux 1, Aux 2):** Two staves in alto clef, playing sustained notes.
- Snare:** Part in alto clef, playing a consistent eighth-note pattern.
- Tenors:** Part in alto clef, playing eighth-note patterns with stick direction markings (R, L, R, L).
- Basses:** Part in bass clef, playing eighth-note patterns with stick direction markings (R, L, R, L).

Measure 77 is highlighted with a box. The score includes various musical notations such as beams, slurs, and dynamic hairpins.

# The Machines - Percussion Score - Page 9

This page of the percussion score for "The Machines" contains measures 91 through 102. The score is written for a variety of instruments, each with specific dynamics and articulations.

- Mal 1:** Treble clef, playing chords with a forte (*f*) dynamic.
- Mal 2:** Treble clef, playing a rhythmic pattern with dynamics alternating between *mf* and *f*.
- Mal 3:** Treble clef, playing chords with a forte (*f*) dynamic.
- Mal 4:** Treble clef, playing a rhythmic pattern with dynamics alternating between *mf* and *f*.
- Mal 5:** Treble clef, playing a rhythmic pattern with dynamics alternating between *mf* and *f*.
- Mal 6:** Treble clef, playing a rhythmic pattern with dynamics alternating between *mf* and *f*.
- Mal 7:** Bass clef, playing a rhythmic pattern with dynamics alternating between *mf* and *f*.
- Timp:** Bass clef, playing a rhythmic pattern with dynamics alternating between *mp* and *f*.
- Synth:** Treble and Bass clefs, playing sustained chords with dynamics alternating between *p* and *mf*.
- Aux 1:** Bass Drum, playing a rhythmic pattern with a *mp* dynamic.
- Aux 2:** Ride cymbal, playing a rhythmic pattern with dynamics alternating between *p* and *mf*.
- Snares:** Playing a rhythmic pattern with dynamics alternating between *ppp* and *mp*.
- Tenors:** Playing a rhythmic pattern with dynamics alternating between *pp* and *mf*.
- Basses:** Playing a rhythmic pattern with a *p* dynamic.





# The Machines - Percussion Score - Page 15

154 155 156 157 158 159 160 161 162 163 164

Mal 1 *p* Ride cym

Mal 2 *mp* Bells

Mal 3 *mp*

Mal 4 *mp*

Mal 5 *mp*

Mal 6 *mp*

Mal 7 *mp*

Timp *mp*

Synth

Aux 1 *mf* *pp* Triangle *p* *mf*

Aux 2 *mf* Sizzle cym *p*

Snares

Tenors

Basses

# The Machines - Percussion Score - Page 17

175 176 177 178 179 180 181

Mal 1 *f* *mp* *f* *mp* *mf*

Mal 2 *ff* *f*

Mal 3 *ff* *f*

Mal 4 *ff* *f*

Mal 5 *ff* *f*

Mal 6 *ff* *f*

Mal 7 *f* *mp* *f* *mp* *mf*

Timp *mp*

Synth *mp*

Aux 1 Triangle *ff*

Aux 2 Bass Drum *mf*

Snares *mf* *mp*

Tenors *mf* *mp*

Basses *mp*

Stick 2 Click

# The Machines - Percussion Score - Page 19

189 190 191 192 193 194 195 196 197 198 199 200 201

Mal 1  
Crash cymbals

Mal 2  
Crash cymbals

Mal 3  
Sus Cym

Mal 4  
Sus Cym

Mal 5  
Sus Cym

Mal 6  
Sus Cym

Mal 7  
Sus Cym

Timp

Synth

Aux 1

Aux 2  
Bass Drum  
Tam Tam

Snares

Tenors

Basses

*mp* *ff* *mp* *ff* *mp* *f* *f* *mf* *f* *mf* *f* *mf*

*ff* *ff* *ff* *mp* *f* *mp* *f* *mp*

*f* *fp* *ff* *f* *fp* *ff* *f* *fp* *ff*

*f* *fp* *ff*

chimes

# The Machines - Percussion Score - Page 21

215 216 217 218 219 220 221 222 223

Mal 1 *p mp p mp p mp p mp*

Mal 2 *p mp p mp p mp p mp*

Mal 3 *mp mf mp mf mp mf mp mf*

Mal 4 *mp mf mp mf mp mf mp mf*

Mal 5 *mp mf mp mf mp mf mp mf*

Mal 6 *mp mf mp mf mp mf mp mf*

Mal 7 *mp mf mp mf mp mf mp mf*

Timp *p mp p mp p mp p mp*

Synth *p mp p mp p mp p mp*

Aux 1 *p mp p mp p mp p mp*

Aux 2 *p mf mp p mf mp p mf mp*

Snares *mp f mp ff rim (both hands) solo f mp*

Tenors *mp f mp ff f mp*

Basses *R L R L R R L R L R mp p ff p mf f p*

The Machines - Percussion Score - Page 23

230 231 232 233 234 235 236 237 238 239 240 241 242 243

Mal 1

Mal 2  
Crash Cymbals  
*ff*

Mal 3  
Sus Cym  
*mp* *ff* *mp* *ff* *ff*

Mal 4  
Sus Cym  
*mp* *ff* *mp* *ff* *ff*

Mal 5  
Sus Cym  
*mp* *ff* *mp* *ff* *ff*

Mal 6  
Sus Cym  
*mp* *ff* *mp* *ff* *ff*

Mal 7  
Sus Cym  
*mp* *ff* *mp* *ff* *ff*

Timp  
*fp* *ff*

Synth  
*ff*

Aux 1  
Sus Cym  
*mp* *ff* Tam Tam  
*mp* *ff*

Aux 2  
Tam Tam Bass Drum  
*mp* *ff* Tam Tam/  
Bass Drum

Snares  
*f p* *f* rim Shot

Tenors  
*f p* *f* *p* *p mf ff*

Basses  
*f p* *f* *p mf ff*

The Machines - Percussion Score - Page 25

This page of the percussion score for 'The Machines' contains measures 255 through 266. The score is arranged in a multi-stem format with the following parts:

- Mal 1-4:** Mallet parts 1 through 4, each playing a melodic line with eighth-note patterns. Dynamics range from *mp* to *ff*.
- Mal 5-7:** Mallet parts 5 through 7, primarily playing sustained chords. Dynamics range from *mp* to *fff*.
- Timp:** Timpani part with a melodic line and dynamic markings of *f* and *fff*.
- Synth:** Synthesizer part with a melodic line in the bass register.
- Aux 1:** Auxiliary part for Bass Drum, with dynamics *mp* and *f*.
- Aux 2:** Auxiliary part for Tam Tam/Bass Drum, with dynamics *mp* and *f*.
- Snares:** Snare drum part with a rhythmic pattern, dynamics *mp* and *ff*.
- Tenors:** Tenor drum part with a rhythmic pattern, dynamics *mp* and *ff*.
- Basses:** Bass drum part with a rhythmic pattern, dynamics *mp* and *p*.

Measure numbers 255, 256, 257, 258, 259, 260, 261, 262, 263, 264, 265, and 266 are indicated at the top of the page. Dynamic markings include *mp*, *ff*, *fff*, and *p*. Performance instructions such as 'Sus Cym' are present in measures 263 and 264.

The Machines - Percussion Score - Page 27

This page of the percussion score for 'The Machines' contains measures 280 through 289. The score is written for a large ensemble of percussion instruments. The top section includes seven mallet parts (Mal 1-7), each with a melodic line and dynamic markings such as *ff*, *mp*, and *fp*. Mal 3 and Mal 4 include 'Sus Cym' (Sustained Cymbal) markings. The Timpani part (Timp) features a rhythmic pattern with dynamic markings *ff* and *fp*. The Synth part consists of a low-frequency accompaniment with dynamic markings *ff* and *fp*. The auxiliary percussion section (Aux 1 and Aux 2) includes Tam Tam and Bass Drum parts with dynamic markings *mp*, *ff*, *p*, and *f*. The Snare and Tenor parts feature complex rhythmic patterns with dynamic markings *mf*, *f*, *mp*, and *p*. The Basses part provides a steady rhythmic foundation with dynamic markings *mp*, *f*, *mp*, and *f*. Measure 283 is highlighted with a box. A large watermark is visible across the center of the page.