

Murder Mystery

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These measures open
for Preshow Sample

The Scene of
The Crime

1 = 108

The score is written for a percussion ensemble in 4/4 time. It includes parts for Mallet 1-7, Synthesizer 1-2, Bass Guitar, Auxiliary 1-3, Snare Drums, Tenor Drums, Tom Drums, and Bass Drums. The music is divided into measures 1 through 13. Measure 1 is marked with a tempo of 108. The score features various instruments and sound effects, with dynamic markings such as *mp*, *pp*, *f*, *mf*, and *p*. A large watermark 'SAMPLE' is visible across the score.

Mallet 1: Xylo (measures 2-5), Resnator Scrapes (measures 2-5), Vibes (measures 6-12), Sus Cym (measure 13).

Mallet 2: Resnator Scrapes (measures 2-5), Vibes (measures 6-12), Marimba (measure 13).

Mallet 3: Resnator Scrapes (measures 2-5), Vibes (measures 6-12), Marimba (measure 13).

Mallet 4: Resnator Scrapes (measures 2-5), Vibes (measures 6-12), Marimba (measure 13).

Mallet 5: Resnator Scrapes (measures 2-5), Marimba (measures 6-12), Cym (measure 13).

Mallet 6: Marimba (measures 2-5), Marimba (measures 6-12), Cym (measure 13).

Mallet 7: Marimba (measures 2-5), Marimba (measures 6-12), Cym (measure 13).

Synthesizer 1: Nylon Synth (measures 6-13).

Synthesizer 2: Sound FX: O1 (measures 2-3), Sound FX: O2 (measures 4-5), Sound FX: O3 (measures 6-7), String Ensemble (measures 8-13).

Bass Guitar: (Empty staff).

Auxiliary 1: Sus Cym (measures 2-3), Triangle (measures 4-5), Sus Cym (measures 6-7), Sus Cym (measures 8-9), Sus Cym (measures 10-11), Sus Cym (measures 12-13).

Auxiliary 2: Sus Cym (measures 2-3), Sus Cym (measures 4-5), Sus Cym (measures 6-7), Wind Chimes (measures 8-13).

Auxiliary 3: Bamboo Wind Chimes (measures 2-3), mf (measures 4-5), mf (measures 6-7), mf (measures 8-13).

Snare Drums: (Empty staff).

Tenor Drums: (Empty staff).

Tom Drums: (Empty staff).

Bass Drums: (Empty staff).

28 29 30 31 32 33 34 35 36 37 38 39 40 41

Mal 1 Triangle *f*

Mal 2 Vibes *mf* Ride Cym with back of mallet *mp*

Mal 3 Vibes *mf*

Mal 4 Vibes *mf* Finger Cymbals *f*

Mal 5 Marimba *mf* *p* *mf* *mf* *mp* *mf*

Mal 6 Marimba *mf* *mf* *mp* *mf*

Mal 7 Marimba *mf* *mf* *mf* *mp* *mf*

Synth 1 Accordion *mf* *f* *mf* *mp*

Synth 2 Sound FX: Prof1 *mp* Sound FX: Femme1

B. Guit *mf* *mp*

Aux 1 Tambourine *p*

Aux 2 Castanets *mp* Sus Cym *p* *f*

Aux 3 Gong Ping *mp*

Snares *mf* *p* *mf* *p* *mf* *mf* *p* *mf*

Tenors *mf* *p* *mf* *p* *mf* *mf* *p* *mf*

Toms *mf* *p* *mf* *p* *mf* *mf* *p* *mf*

Basses *mf* *p* *mf* *p* *mf* *mf* *p* *mf*

55 56 57 58 Bells 59 60 61 62 63 64 65 66 67

Mal 1
Splash
Vibes
f *mp* *mp* *mp* *f*

Mal 2
Splash
Vibes
f *mf* *mf* *mf* *f*

Mal 3
Vibes
f *mf* *mf* *mf* *f*

Mal 4
Vibes
f *mf* *mf* *mf* *f*

Mal 5
Castanets
f *mp* *mp* *mp* *mp* *mp* *mp* *mp*

Mal 6
f *mf* *f* *f* *mf* *mf* *mf* *mf* *f*

Mal 7
f *mf* *f* *f* *mf* *mf* *mf* *mf* *f*

Synth 1
f *f*

Synth 2
f *f* *f*

B. Guit
f

Aux 1
p *f* *p* *f* Cym

Aux 2
BD
mf Cym

Aux 3
Splash
Tom
mf Cym

Snares
RH LHL
fp *mp* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *f*
Halfway Center

Tenors
f *p* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *f*

Toms
f *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *f*

Basses
f *mp* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *f*

148 Alu Bell 149 150 Bells 151 152 153 154 155 156 157 158 159 Brake Drum 160 161

Mal 1 *mf* *f* *p* *f* *ff* *f*

Mal 2 Vibes *f* *p* *f* *ff* *f* Propane Tank

Mal 3 Vibes *f* *p* *f* *ff* *f* Cym

Mal 4 Vibes *f* *p* *f* *ff* *f* Cym

Mal 5 Marimba *f* *p* *mf* *f* *ff* *f* Cym

Mal 6 Marimba *f* *p* *mf* *f* *ff* *f* Low Tom

Mal 7 Marimba *f* *p* *mf* *f* *ff* *f* Mid Tom

Synth 1 *ff* *f* *ff*

Synth 2 Bowed Gopichand

B. Guit *ff*

Aux 1 Gong/BD *f* *mf* *f* *ff* *ff*

Aux 2 Cym *p* *f* *f* *ff* *ff* Tom

Aux 3 Cym *f* *f* *ff* *ff* *ff* BD

Snares *f* *p* *mp* *f* *f* *p* *mf*

Tenors *f* *p* *f* *f* *f*

Toms *p* *f* *f* *f* *f*

Basses *p* *f* *p* *f* *f*

Murder Mystery - Percussion Score - Page 17

Straight

[204]

$\text{♩} = 160$

Musical score for Percussion instruments including Mal 1-7, Synth 1-2, B. Guit, Aux 1-3, Snare, Tenors, Toms, and Basses, spanning measures 199 to 210. The score includes various musical notations such as dynamics (mf, ff, p), articulation (accents), and instrument-specific markings like 'Sus Cym' and 'straight 8ths'. A large watermark '©' is present across the score.

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5
Mal 6
Mal 7
Synth 1
Synth 2
B. Guit
Aux 1
Aux 2
Aux 3
Snare
Tenors
Toms
Basses

199

200

Brake
201
Drum

202

203

204

205

206

207

208

209

210

Ala
Bell

Sus
Cym

p

p

straight 8ths

straight 8ths

straight 8ths

straight 8ths

straight 8ths

straight 8ths

Sus
Cym

p

Ride

mf

Tom

straight

crossover

Reibes/Dreads

mf

straight

Regular
Implement

p

Regular
Implement

p

Regular
Implement

Regular
Implement

Regular
Implement

Regular
Implement

p

223 224 225 226 227 228 229 230 231 232 233 234 235 236 237 238

Mal 1 *p* *ff* Xylo *ff*

Mal 2 *p* *ff* Vibes *ff*

Mal 3 *p* *ff* Vibes *ff*

Mal 4 *p* *ff* Vibes *ff*

Mal 5 *p* *ff* Marimba *ff*

Mal 6 *p* *ff* Marimba *ff*

Mal 7 *p* *ff* Marimba *ff*

Synth 1 *ff* Choir *ff* *mf* *ff*

Synth 2 *ff* Sound FX: Clar7 *ff* Power Strings *ff* *mf* *ff*

B. Guitar *mf* *ff*

Aux 1 mute Gong/BD

Aux 2

Aux 3 Tom

Snares *ff* *p* *ff*

Tenors *ff* *p* *ff*

Toms *ff* *p* *ff*

Basses *p* *ff* *p* *ff*

246 247 248 249 250 251 252

Mal 1 *f*

Mal 2

Mal 3 *p* *ff*

Mal 4 *p* *ff*

Mal 5 *p* *ff*

Mal 6 *ff* Cym Low Tom

Mal 7 *ff* Cym Mid Tom

Synth 1 *ff*

Synth 2 *ff*

B. Guit *ff*

Aux 1

Aux 2

Aux 3

Snares *p* *ff* FLOAT!

Tenors *p* *ff* FLOAT!

Toms *p* *ff* FLOAT!

Basses *p* *ff*

Alu Bell

Sound FX: 808