

The Riddle of the Sphinx

Gary Gilroy (ASCAP)

Birth of a Monster

♩=60

Mallet 1

Mallet 2

Mallet 3

Mallet 4

Mallet 5

Timpani

Synthesizer

Auxiliary 1

Auxiliary 2

Auxiliary 3

Auxiliary 4

Snare Drums

Tenor Drums

Bass Drums

Cymbals

2 Chimes

3

4

5

6

f

Bells

f

rubato (speed up & slow down)

mf

Wind Chimes

mf

Vibes

hard cord mallets

f

fp

mf

Sus. Cym.

Coin Scrape

Coin Scrape

Bass Drum

Triangle

Wood Block 5

f

p

Concert Toms

p 3 *f*

p 3 *f*

p 3 *f*

Gong

Coin Scrape

Coin Scrape

f

Tuned Crystal

Tuned Crystal

13 14 15 16 17 18

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Timp

Synth

Aux 1

Aux 2

Aux 3

Aux 4

Snare

Tenors

Basses

Cym

mf *ff* *mp*

p *f* *p* *f* *p* *ff* *p*

Break Drum

ff

mf *ff*

Temple Blocks

mf *f* *mf* *f* *p* *f*

mp *mf* *f*

mp *f*

mf

25 26 27 28 29 30 31 $\text{♩} = 72$

Mal 1

Mal 2 *f* *ff*

Mal 3 *f* *ff* soft mallets *mp*

Mal 4 *f* *ff* medium mallets *mp*

Mal 5 *f* *ff* *mp*

Timp *ff* *mp*

Synth *ff* *mp*

Aux 1 *p* *ff* Dome of S.C. *mf*

Aux 2 *ff*

Aux 3 *ff* Triangle *mf*

Aux 4 *ff* Gong *f* Coin Scrape *mf*

Snares *mp* *f*

Tenors *p* *f*

Basses *p* *f*

Cym *f*

The Riddle of the Sphinx - Percussion Score

7

40 41 42 43 44 45

Mal 1 *f*

Mal 2 *f* *mf*

Mal 3

Mal 4

Mal 5

Timp

Synth

Aux 1 Sus. Cym. *p* *f* Finger Cym.

Aux 2

Aux 3 *mf*

Aux 4 Coin Scrape

Snares

Tenors

Basses

Cym

The Riddle of the Sphinx - Percussion Score
9

53 54 55 56 57 58 59 60

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Timp

Synth

Aux 1

Aux 2

Aux 3

Aux 4

Sandpaper Blocks
or Cabasa

Sus. Cym.

f p f p f

p mp

Snares

Tenors

Basses

Cym

This percussion score is for measures 53 through 60. It features ten staves: five Mal (Mallet) staves (Mal 1-5), Timp (Timpani), Synth (Synthesizer), four Aux (Auxiliary) staves (Aux 1-4), and five standard percussion staves (Snares, Tenors, Bases, and Cym - Cymbals). The key signature is one flat (B-flat). Measures 53-56 are in 4/4 time, while measures 57-60 are in 2/4 time. The score includes various musical notations such as eighth notes, quarter notes, and triplets. Dynamics like *f* (forte), *p* (piano), and *mp* (mezzo-piano) are indicated. Specific percussion techniques are noted, including 'Sandpaper Blocks or Cabasa' and 'Sus. Cym.' (Sustained Cymbal). A large, faint watermark is visible across the center of the page.

The Riddle of the Sphinx - Percussion Score

11

70 71 72 73 74 75 76 77 78

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Timp

Synth

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

Xylo

Vibes

Tambourine

Temple Blocks

mf

mp

f

p

mf > *p* < *mf*

p < *mf*

mf > *p* < *mf*

p

mf

88 89 90 91 92 93

Mal 1 *ff*

Mal 2

Mal 3

Mal 4

Mal 5 *ff*

Timp *ff* *p* *ff* *fp* *ff*

Synth

Aux 1 *f* *p* *f* *p* *f*

Bass Drum

Aux 2 *f* *p* *f* *p* *f*

Crash Cym.

Aux 3 *f*

Gong

Aux 4 *f*

Snares *f* *p* *f* *p* *f*

Tenors *f*

Basses *f*

Cym

This is a detailed percussion score for a piece titled "The Riddle of the Sphinx". The score is written for a large ensemble of percussion instruments, including five mallets (Mal 1-5), timpani (Timp), a synthesizer (Synth), and various auxiliary percussion instruments (Aux 1-4). The music is in 4/4 time and features a variety of rhythmic patterns, including eighth notes, sixteenth notes, and triplets. The dynamics range from fortissimo (ff) to piano (p). The score is divided into measures 88 through 93. A large, faint watermark "P" is visible across the center of the page.

The Riddle of the Sphinx - Percussion Score
15

100 101 102 103 104 105

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Timp

Synth

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

This percussion score page covers measures 100 through 105. The instruments are arranged in a multi-staff format. Mal 1 is a mallet instrument with a treble clef and a key signature of one flat, playing a series of rests. Mal 2, 3, 4, and 5 are mallet instruments with treble and bass clefs, playing complex rhythmic patterns. Timp (Timpani) has a bass clef and a key signature of one flat, playing a series of eighth notes with a forte (ff) dynamic in measure 100 and a fortissimo (fp) dynamic in measure 104. Synth (Synthesizer) has a treble and bass clef, playing a series of chords and a melodic line. Aux 1 (Auxiliary 1) has a treble clef and a key signature of one flat, playing a series of chords with a forte (f) dynamic in measure 100 and a piano (p) dynamic in measure 104. Aux 2 (Auxiliary 2) has a treble clef and a key signature of one flat, playing a series of eighth notes with a forte (f) dynamic in measure 100. Aux 3 (Auxiliary 3) has a treble clef and a key signature of one flat, playing a series of eighth notes with a forte (f) dynamic in measure 100. Aux 4 (Auxiliary 4) has a treble clef and a key signature of one flat, playing a series of eighth notes with a forte (f) dynamic in measure 100. Snares, Tenors, Bases, and Cym (Cymbal) are all percussion instruments with a treble clef and a key signature of one flat, playing various rhythmic patterns and dynamics (p, p, p, p) throughout the measures.

113 114 115 116 117 118

Mal 1

Mal 2 *ff*

Mal 3 *ff*

Mal 4 *ff*

Mal 5 *ff*

Timp

Synth *ff*

Aux 1 *f* *p* *f* *p* *f*

Aux 2

Aux 3 Triangle *ff*

Aux 4 *f*

Snares *p* *f* *mp* *f* *mp*

Tenors *f*

Basses *p* *f* *mp* *f* *mp* *f* *mp*

Cym

125 126 ♩=172 127 128 129 130 131 132

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Timp

Synth

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

Wood Block

Claves

Rim

mp

mf

p

21

21

This musical score page contains measures 140 through 145. The instruments and their parts are as follows:

- Mal 1:** Silent throughout the measures.
- Mal 2:** Treble clef. Measures 140-141: eighth-note patterns. Measures 142-143: chords. Measures 144-145: eighth-note patterns with a key signature change to one flat.
- Mal 3:** Treble clef. Continuous eighth-note patterns throughout.
- Mal 4:** Treble clef. Measures 140-141: eighth-note patterns. Measures 142-143: chords. Measures 144-145: eighth-note patterns with a key signature change to one flat.
- Mal 5:** Treble clef. Continuous eighth-note patterns throughout.
- Temp:** Bass clef. Continuous eighth-note patterns throughout.
- Synth:** Treble and Bass clefs. Treble: sustained notes and chords. Bass: continuous eighth-note patterns.
- Aux 1:** Treble clef. Measures 140-141: silent. Measures 142-143: chords. Measures 144-145: sustained chords with a *p* (piano) dynamic.
- Aux 2:** Treble clef. Continuous eighth-note patterns throughout.
- Aux 3:** Treble clef. Continuous eighth-note patterns throughout.
- Aux 4:** Treble clef. Continuous eighth-note patterns throughout.
- Snare:** Treble clef. Continuous eighth-note patterns with accents. Dynamics: *mf* (measures 140-141), *f* (measures 142-145).
- Tenors:** Treble clef. Continuous eighth-note patterns with accents. Dynamics: *mf* (measures 140-141), *f* (measures 142-145).
- Bases:** Treble clef. Continuous eighth-note patterns with accents. Dynamics: *mf* (measures 140-141), *f* (measures 142-145).
- Cym:** Treble clef. Continuous eighth-note patterns with accents. Dynamics: *mf* (measures 140-141), *f* (measures 142-145).

The Victory
154 ♩=180

152 153 155 156 157 158

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5
Timp
Synth
Aux 1
Aux 2
Aux 3
Aux 4
Snares
Tenors
Basses
Cym

Wind Chimes
Gong
Triangle

f *mp* *mf* *p* *f* *f* *mp* *p* *f* *f* *mp* *p* *f* *mp* *f*

164 165 166 167 168

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Timp

Synth

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

The score is written for a percussion ensemble. Measures 164 and 165 are primarily rests for most instruments. In measure 166, a dense rhythmic texture is created with Mal 2, 3, 4, and 5 playing eighth-note patterns, Timp playing a steady eighth-note pulse, Synth playing a sustained chord, Aux 1, 2, and 3 playing various rhythmic figures, and Snares, Tenors, Basses, and Cym providing a complex accompaniment. Measure 167 continues this texture, and measure 168 provides a final resolution of the patterns.