

Underworld

Dan Bryan & Aaron Hines (ASCAP)

Journey to the Kingdom of the Dead

$\text{♩} = 144$

Mallet 1

Mallet 2
Marimba
mf

Mallet 3
Marimba
mf

Mallet 4
Marimba
mf

Mallet 5

Mallet 6

Timpani
mf

Synthesizer
Warm Pad/Ghostly Sound
pp

Bass Guitar
mp

Auxiliary 1
 $\text{♩} = 144$
Chimes
p

Auxiliary 2
Wind Chimes
mf

Auxiliary 3

Snare Drums

Tenor Drums

Bass Drums

Cymbals

Underworld - Percussion Score

12 13 14 15 16 17 18

Mal 1 *mp*

Mal 2

Mal 3

Mal 4

Mal 5 *mf*

Mal 6 *mf*

Timp.

Synth

Bass

Aux 1 Chimes *pp*

Aux 2 *f*

Aux 3 *f*

Snares

Tenors

Bases *mp*

Cym *mp*

R R R L L L R R R L L L R R L L R R L L R

25 26 27 28 29 30

Mal 1 Xylo *mp* *f* *p*

Mal 2 *f* *p*

Mal 3 *f* *mf*

Mal 4 *f* *mf*

Mal 5 *f*

Mal 6

Temp.

Synth

Bass *f* *mf* *p*

Aux 1

Aux 2 Tambourine *mf* *p*

Aux 3

Snares 2 Only
+Stickshot *mf* *p*

Tenors *f*

Basses *mp*

Cym Crash *Hihat* *Choke* *mp*

Underworld - Percussion Score

38 39 40 41 42

Mal 1 *f*

Mal 2 *ff*

Mal 3 *ff*

Mal 4 *ff*

Mal 5 *f*

Mal 6 *f*

Timp. *f*

Synth *ff*

Bass *f* *f*

Aux 1 *ff* *ff*

Aux 2 *mf*

Aux 3 *f*

Snares *p* *f* *p* *f*

Tenors

Basses *p* *f*

Cym

50 51 52 Chimes 53 54 55 56 57

Mal 1 *mp* *ff* *mf*

Mal 2 *mp* *ff* *f*

Mal 3 *mp* *ff* *f*

Mal 4 *mp* *ff* *f*

Mal 5 *mp* *ff* *f*

Mal 6 *mp* *ff* *f*

Timp. *mf*

Synth *mp* *ff* *f* *p*

Bass *ff* *p*

Aux 1 50

Aux 2 *mf*

Aux 3

Snares *ff* *p* *ff* *p* *ff*

Tenors *ff* *p* *ff*

Basses *ff* *p* *ff* *p* *ff*

Cym *ff*

Underworld - Percussion Score

69 70 71 72 73 74 75 76 77 78 79

Mal 1 *mf*

Mal 2 *pp*

Mal 3 *pp*

Mal 4 *pp*

Mal 5 *pp* *mf* *f*

Mal 6 *f* *f* *mf*

Timp. *p*

Synth *pp* *p*

Bass *mp*

Aux 1 *p*

Aux 2 *p*

Aux 3 *mf* *mf*

Snares

Tenors

Basses

Cym

Underworld - Percussion Score

90 91 92 93 94 95 96 97 98 99

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp.

Synth

Bass

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

Sus. Cym.

ff

f

p *mf* *p* *f* *p* *f*

R L L R L L

110 Glockenspiel 111 112 113 114 115 116 117 118

Mal 1 *mf* *f* *mf* *f* *mp*

Mal 2 *p* *p* *f* Bell of Cym. *p* *f* Bell of Cym. *mf*

Mal 3 *p* *p* *f* Cym. *p* *f* Cym. *mf*

Mal 4 *mf* *f* *mf* *f* *mf*

Mal 5 *f* *f*

Mal 6 *mp* *f* *mf* *f*

Timp. *pp* *f* *pp* *f*

Synth FX 4 (Atmosphere) *mp* *mp*

Bass

Aux 1 *f* *f*

Aux 2 *mf* *mf*

Aux 3 Bell Tree Scrape *f* *f*

Snares

Tenors *p*

Basses

Cym

Underworld - Percussion Score

accel. accel.
 127 128 129 130 131 132

Mal 1
 Mal 2
 Mal 3
 Mal 4
 Mal 5
 Mal 6

Timp.
 Synth
 Bass

accel. accel.
 130 110

Aux 1
 Aux 2
 Aux 3

Snare
 Tenors
 Basses
 Cym

f **ff** **mf** **f** **p** **f** **mp**

Cymbal

Split between Players **All** **All**

mp *p* *mf* *f* *p* *mp* *f*

Xylo

Underworld - Percussion Score

141 142 143 144 145 rit. 146

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp.

Synth

Bass

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

mf

f

p

BD and Tam Tam

Detailed description of the percussion score: The score is for a piece titled 'Underworld' and is page 19 of the percussion score. It covers measures 141 to 146. The music is in a 6/8 time signature. The parts include: Mal 1-6 (Mallets), Timp. (Timpani), Synth (Synthesizer), Bass, Aux 1-3 (Auxiliary percussion), Snares, Tenors, Basses, and Cym (Cymbal). The score features a complex rhythmic pattern with many triplets and sixteenth notes. Dynamic markings include *mf* (mezzo-forte) and *f* (forte). A 'rit.' (ritardando) marking is present at measure 145. A 'BD and Tam Tam' (Bongos and Tam-tam) part is indicated at measure 146. A large watermark 'MP' is visible across the page.

151 152 153 154 155

Mal 1 *pp* *ff*

Mal 2 *pp* *ff* *fff*

Mal 3 *pp* *ff* *fff*

Mal 4 *pp* *ff* *fff*

Mal 5 *pp* *ff* *fff*

Mal 6 *pp* *ff* *fff*

Timp. *ff* *fff*

Synth *pp* *ff*

Bass *ff*

Aux 1

RackB *f*

Aux 2

Snares *pp* *ff* *f* *ff* *fff*

Tenors *pp* *ff* *f* *ff* *fff*

Basses *pp* *ff* *f* *ff* *fff*

Cym *fff*

Brake Drum