

FIRESTORM!

Gary P. Gilroy (ASCAP)

Ignition

♩ = 80

2 3 4 5 6 7 8 9 10

Bells

Mallet 1

Mallet 2

Xylo

Mallet 3

Vibes

Mallet 4

Marimba

Synthesizer

Patch 1

Change to Patch 2

Auxiliary 1

two woodblocks

Auxiliary 2

tambourine

Snare Drums

Tenor Drums

Bass Drums (3)

Cymbals

19 20 21 22 23 24 25 26

Mal 1

Mal 2

Mal 3

Mal 4

Synth

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

mp

mf

p

f

triangle

hi-hat snaps

crash choke

36 37 38 39 40 41 42 43

Mal 1 *mf* *f* *mf* *f*

Mal 2 *mf* *f* *mf*

Mal 3 *p* *mf* *p* *mf*

Mal 4 *p* *mf* *p* *mf*

Synth *mp* *mf* *p*

Aux 1 triangle *mp*

Aux 2

Snares

Tenors rods *p* *mf* *p* *mf* *p* *mf* *p*

Basses

Cym

52 53 54 55 56 57 58 59 60

Mal 1 *fff* *p* *fff* *f*

Mal 2 *fff* *p* *fff* *f*

Mal 3 *fff* *ppp* *p* *fff* *mf* *ff* *mf*

Mal 4 *fff* *ppp* *p* *fff* *mf* *ff* *mf*

Synth *ff* *p*

Aux 1 *ff* *pp* *ff* *mp* triangle

Aux 2 low tom Chinaboy *ff* wind chimes *ff* *f*

Snares *fff* *mp*

Tenors *fff* *mp* *f*

Basses *ppp* *fff* *f* *fff*

Cym *fff* *f*

69 70 71 72 73 74 75 76 77

Mal 1 *mf* *f*

Mal 2 *mf* *f*

Mal 3 *f* *ff*

Mal 4 *mf* *f*

Synth *mp*

Aux 1 suspended cymbal *pp*

Aux 2 *mp* *mf* *f*

Snares *mp* *mp*

Tenors *mf* *mf*

Basses *mp* *f*

Cym

Devastation

88 89 90 ♩ = 90 91 92 93 94 95 96 97

Mal 1 *f*

Mal 2 *mf* *mp*

Mal 3 *p* *f* *f*

Mal 4 *p* *f* *mp* *f* *mf*

Synth Change to Patch 3 *mp* *p*

Aux 1 triangle *mf*

Aux 2 Ocean Drum *ff* *f* ride cym w/tri btr *p*

Snares

Tenors

Basses

Cym *f*

107 108 109 110 111 112 113 114 115

Mal 1

Mal 2

Mal 3

Mal 4

Synth

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

124 125 126 127 128 129 130 131

Mal 1

Mal 2

Mal 3

Mal 4

Synth

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

cowbell high block

mf

at edge *mp* *f* at edge *mp* *f*

mf *mf* *mf* *mp*

140 141 142 143 144 145 146 147

Mal 1

Mal 2

Mal 3

Mal 4

Synth

Change to Patch 5

Aux 1

low tom Chinaboy high block low tom Chinaboy

Aux 2

Snares

ff

Tenors

p *ff* *mf* *ff*

Basses

ff

Cym

ff

156 157 158 159 160 161 162 163 164 165 *accel.*

Mal 1 *mp* *f* *ff* *mp* *ff* *mp* *ff* *mp* *ff*

Mal 2 *mp* *ff* *mf* *p* *ff* *mp* *ff* *mp* *ff*

Mal 3 *mp* *ff* *f* *mf* *ff* *mp* *ff* *mp* *ff*

Mal 4 *ff* *mf* *p* *ff* *mp* *ff* *mp* *ff*

Synth *f* *ff* *mp* *ff* *mp* *ff*

Change to Patch 6

Aux 1 two woodblocks *f*

Aux 2 wind chimes *f*

Snares *f* *p* *f* *p* *f*

Tenors *f* *p* *f* *p* *f*

Basses *f* *p* *f* *p* *f*

Cym *f*

175 176 177 178 179 180 181 182 183

Mal 1

Mal 2

Mal 3

Mal 4

Synth

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

mp

mf

f

mp

p

hi-hat snaps

p

191 192 193 194 195 196 197

Mal 1 *fff*

Mal 2 *fff*

Mal 3 *fff*

Mal 4 *fff*

Synth *ff*

Aux 1 *ff* *pp* *ff*

Aux 2 low tom brake drum wind chimes low tom brake drum *ff*

Snares *p* *fff* *ppp* *fff* *mp* *f* *fff*

Tenors *fff* *ppp* *fff*

Basses *fff* *ppp* *f* *fff*

Cym *fff*