

Unchained: The Illusion of Freedom

Robert Strong & Aaron Hines (ASCAP)

2 3 4 5 **6** 7 8 9 10 ♩ = 110

Mallet 1

Mallet 2

Mallet 3

Mallet 4

Mallet 5

Mallet 6

Synthesizer 1

Synthesizer 2

Bass Guitar

Drumset

Auxiliary 1

Auxiliary 2

Snare Drums

Tenor Drums

Tom Drums

Bass Drums (5)

Patch 1

Sample 1

Sample 2

Hihat

Ride

Bell

Splash

mf

mf

mf

mf

mf

mf

mf

mp

mf

Mal 1 *mp* *mf* *f* *ff*

Mal 2 *mp* *mf* *f* *ff* Dead

Mal 3 *mp* *mf* *f* *ff* 4 mallets No Pedal

Mal 4 *mp* *mf* *f* *ff* No Pedal

Mal 5 *f* *mp* *f* *ff* 4 mallets Dead

Mal 6 *f* *mp* *f* *ff* 4 mallets Dead

Synth 1 *mp* *f*

Synth 2 *f* Sample 4

B. Gut. *f*

Dr. Set *p* *f* China Splash

Aux 1 *p* *f* BD *ff*

Aux 2 Gong

Snares *mp* *mf* *f* *p* *ff* Add Performer(s)

Tenors *f* *p* *fp* *mp* *mf* *f* *p* *ff*

Toms *ff*

Basses (5) *mp* *mf* *f* *p* *ff*

27 28 29 30 = 140 31 32 We're "Free" (?)

Mal 1 *ff* *mp* *ff* *mf*

Mal 2 *ff* *mp* *ff* *mf*

Mal 3 *ff* *mp* *ff* *mf* 2 mallets

Mal 4 *ff* *mp* *ff* *mf* 2 mallets

Mal 5 *ff* *mp* *ff* *mf* 2 mallets dead natural

Mal 6 *ff* *mp* *ff* *mf* 2 mallets dead natural

Synth 1 *mp* *ff* *mf* Change to Patch 4

Synth 2 *mp* *ff* *mf* Sample 5 Sample 6 Sample 7

B. Guit. *mp* *ff* *f* *mf*

Dr. Set *f* *ff* *p* *f* *ff* +Gong *p* *mf* Bell

Aux 1 mute

Aux 2 Shekere

Snares *f* *ff* *p* *f* *ff* *mf*

Tenors *f* *ff* *p* *f* *ff*

Toms *f* *ff* *f* *ff*

Basses (5) *f* *ff* *p* *f* *ff*

51 52 53 54 55 56

Mal 1 *mf* *mp* *ff* *mp* *ff*

Mal 2 *f* *mp* *ff* *mp* *ff* *f* Cym

Mal 3 *mf* *mp* *ff* *mp* *ff* High Block Low Block

Mal 4 *mf* *mp* *ff* *mp* *ff* *f* Cym

Mal 5 *f* *ff* *mp* *ff* *mp* *ff* *f* Cym

Mal 6 *f* *ff* *mp* *ff* *mp* *ff* *f* Cym

Change to Patch 5

Synth 1 *mf* *f*

Synth 2 Sample 10 *ff*

B. Guit. *f*

Dr. Set *f* Cym

Aux 1 *ff* BD

Aux 2 *ff*

Snares *mp* *mf* *f* *p* *f* All *f* All

Tenors *mp* *mf* *f* *p* *f* *f* All *f*

Toms

Basses (5) *f*

76 77 78 79 80 81

Mal 1 *pp* *mp* *ff*

Mal 2 *ff*

Mal 3 *ff*

Mal 4 Sus Cym *p* *f* Vibes

Mal 5 Cym Marimba *f* *ff* *8th*

Mal 6 Cym Marimba *f* *ff* *8th*

Synth 1 *ff*

Synth 2 *ff*

B. Guit. *ff*

Dr. Set *ff*

Aux 1 *ff* Cym

Aux 2 *ff* BD

Snares center *mp* *ff* All

Tenors *ff*

Toms *ff*

Basses (5) *ff*

88 89 90 91 92

Mal 1 *mf* Cym

Mal 2 *mf* Cym

Mal 3 *p* *mf* Blocks *mp*

Mal 4 *p* *mf* Sus Cym

Mal 5 *p* *mf* Sus Cym

Mal 6 *p* *mf* Sus Cym

Synth 1 *f* 1 2 3 2 3 4 5 5 2 1 10(L)

Synth 2 Sample 13 *mf*

B. Guit. *mf*

Dr. Set *mf*

Aux 1

Aux 2

Snares *f* *p* *mf* *p* Add Player(s) All Halfway to front edge +=stickshot

Tenors *f* *p* *mf* *p* Add Players

Toms *f* *p*

Basses (5) *mp* *f* *p*

100 101 102 103 104

Mal 1 *mf* *ff* *mp* *ff* *mp* *ff*

Mal 2 *mf* *ff* *mp* *ff* *mp* *ff* 4 Mallets Synth Cue

Mal 3 *mf* *ff* *mp* *ff* *mp* *ff*

Mal 4 *mf* *ff* *mp* *ff* *mp* *ff*

Mal 5 *mf* *ff* *f* Cym Marimba *mp* *ff* *mp* *ff* 4 Mallets

Mal 6 *mf* *ff* *f* Cym Marimba *mp* *ff* *mp* *ff* 4 Mallets

Synth 1 *mf* *ff* *mp* *ff* *mp* *ff* Sample 14

Synth 2 *mf* *ff*

B. Guit. *mf* *ff* *mp* *ff*

Dr. Set *p* *ff* *p* *f* *p* *ff*

Aux 1

Aux 2 *p* *ff* *p* *ff* *p* *ff*

Snares *mp* *mf* *ff* *p* *fp* *ff*

Tenors *mp* *mf* *ff* *p* *fp* *ff*

Toms *mp* *mf* *ff* *p* *fp* *ff*

Basses (5) *mp* *mf* *ff* *p* *fp* *ff*

Rh... R r L R

112 113 114 115 116 117 118 119

Mal 1

Mal 2

Mal 3 *ff* *ff* 2 Mallets

Mal 4 *ff* *ff* 2 Mallets

Mal 5 *ff* *ff* 2 Mallets

Mal 6 *ff* *ff* 2 Mallets

Synth 1 *ff*

Synth 2 *ff* Normal Sample 15

B. Guit.

Dr. Set *f* Brake Drum *p*

Aux 1 *ff*

Aux 2 Cym *ff*

Snares *ff* *p* *ff* *ff*

Tenors *ff* *p* *ff*

Toms *ff*

Basses (5) *ff*

128 129 130 131 132 133 134 135 136 137

Mal 1 *mf*

Mal 2 Sus Cym *p* *f* Xylo *f*

Mal 3 *f*

Mal 4 *mf*

Mal 5 *f*

Mal 6 *mf* (8) - 1

Synth 1 *mp* Sample 16

Synth 2 *mf* Sample 17

B. Guit. *mp*

Dr. Set *p mp*

Aux 1 Gong w/ tip of wood stick *mf*

Aux 2 gong scrape w/ tri btr

Snares *mp* 2 Only

Tenors *p* *mf* *p* *mf* Match Grip *mp*

Toms

Basses (5) *p*

147 148 149 150 151 152 153 154

Mal 1 *mp* *ff*

Mal 2 Xylo *ff* *p* *ff* *mp*

Mal 3 *mp* *ff* *mp*

Mal 4 *mp* *ff* *mp*

Mal 5 *mp* *ff* *p* *ff* *mp*

Mal 6 *mp* *ff* *p* *ff* *mp*

Synth 1 *mf* *p* *ff*

Synth 2 *mf* *mp*

B. Guit. *mp* *ff* *mp*

Dr. Set *mp* *ff* *p* *ff* *mp*

Aux 1 Wind Chimes *mf*

Aux 2 Sus Cym *p* *ff*

Snares 1 Only *p* *mp* Add Performer(s)

Tenors 1 Only *p* *mp* Add Performer(s)

Toms

Basses (5) Rh... *mp*

160 161 162 163

Sus Cym

p *ff* *Cym* *Propane Tank or Brake Drum* *Cym*

4 Mallets

mp *ff* *Cym*

Synth 1

Synth 2 *f* *ff*

B. Guit. *ff*

Dr. Set *ff*

Aux 1

Aux 2 *Gong*

Snares *p* *ff* *ff*

Tenors *p* *ff* *ff*

Toms

Basses (5) *ff*

Detailed description of the musical score: The score is for a percussion ensemble and spans measures 160 to 163. It features six mallet parts (Mal 1-6), two synth parts (Synth 1 and Synth 2), a bass guitar (B. Guit.), a drum set (Dr. Set), two auxiliary parts (Aux 1 and Aux 2), snare drums, tenors, toms, and basses (5). The key signature is B-flat major (two flats). The score includes various dynamics such as *p* (piano), *mp* (mezzo-piano), *f* (forte), and *ff* (fortissimo). Performance instructions include 'Sus Cym' (suspended cymbal), 'Cym' (cymbal), 'Propane Tank or Brake Drum', and '4 Mallets'. There are also specific rhythmic notations for the snare, tenor, and tom parts, including triplet markings and 'r' (right) and 'l' (left) indicators. The score is divided into four measures, with measure numbers 160, 161, 162, and 163 clearly marked at the top.